

Art Curriculum 2024/25

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Cartooning Knowledge and skills; Understanding of how simple shapes can create characters and convey emotions Skills in developing unique characters through varying shapes, sizes, and features Understanding of colour theory and shading in the context of cartooning Ability to depict motion and action effectively in cartoon panels.		Exploring Cubism <i>Knowledge</i> and skills • Understa nding of cubism and its defining features. • Insight into the thematic	Exploring the Psychological Art of Joan Mir and Henri Matisse <i>Knowledge and</i> <i>skills</i> • Understanding of Miró's influences such as surrealism and	Techniques Ins Van Gogh Understand of Van Gogh on art. Reco stroke techn Techniques i and charcoa capturing te style Skills in mixi	ching and Painting spired by Vincent dge and skills ing of the historical context a's work and his influence gnition of his unique brush iques and use of colour. in sketching with pencils als with a focus on xture similar to Van Gogh's ng and blending colours nts, understanding

			elements of cubism. • Ability to integrate cubism technique s into personal artwork.	 his Spanish heritage. interpret symbolism and thematic elements Understanding of Matisse's development of Fauvism and his use of bold colours. Skills in using colour and cutting to convey emotions, similar to Matisse's techniques. 	primary, secondary, and complementing colours • Ability to apply Van Gogh's painting techniques to express emotion and movement in landscape paintings	
Year 2	Exploration of Symbolism and Techniques in Egyptian Art	Basics of creating Three dimensional forms	Exploring printmaking techniques	Pointillism	Digital Illustrations	Expressionism
Year 3	Exploration	Basics of	Exploring	Pointillism	Digital	Expressionism

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